

Dependence on age and spectral type

IRAS:

• 15% of stars have debris (Plets & Vynckier 1999)

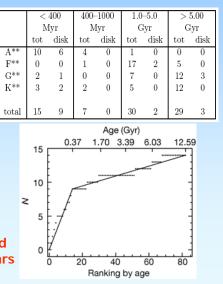
ISO:

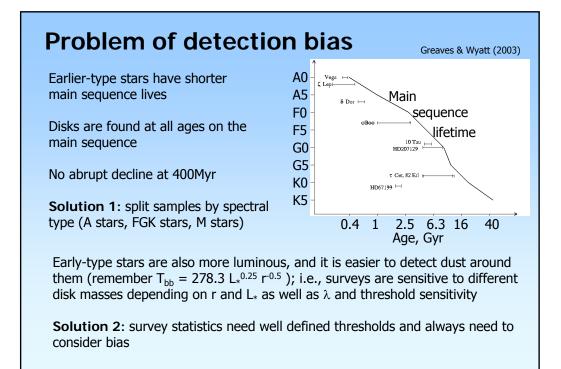
• Study of 81 main sequence stars within 25pc gave 17% with debris (Habing et al. 2001):

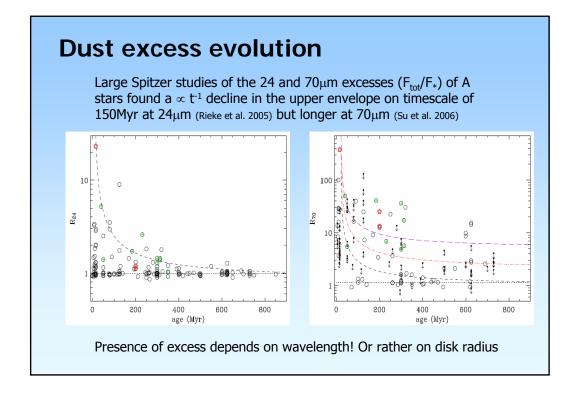
• Dependence on spectral type: A (40%), F (9%), G (19%), K (8%)

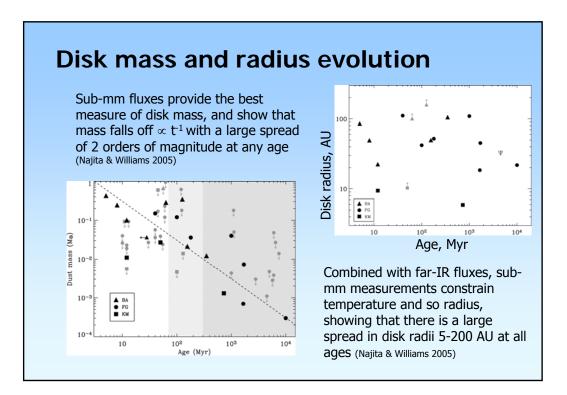
• Dependence on age with disk detection rate going up for younger stars, possibly abrupt decline >400Myr (Habing et al. 1999)

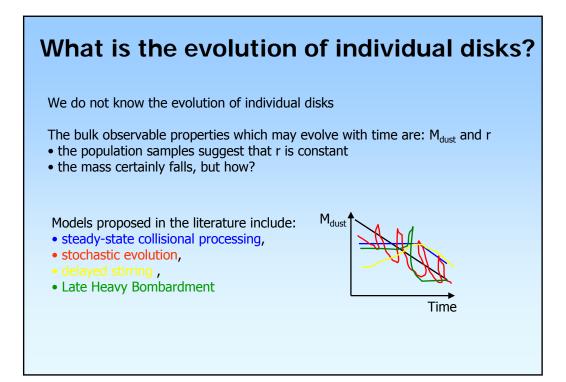
Debris disks are more common around early type stars and around young stars

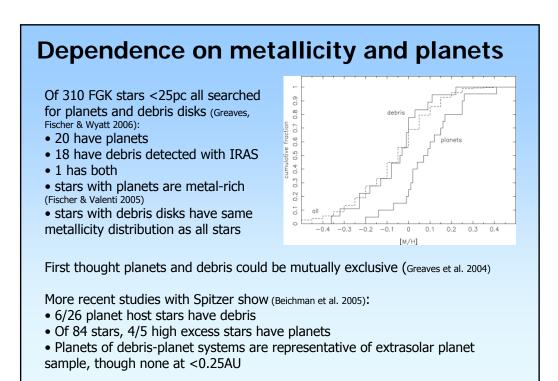


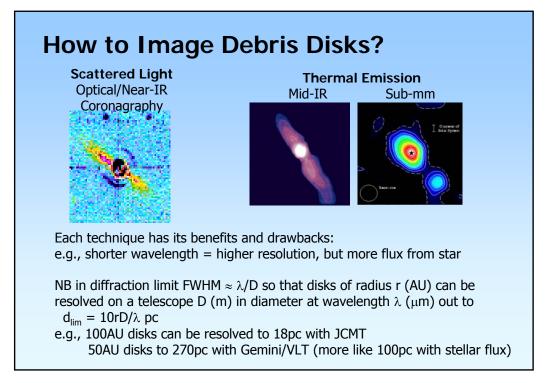


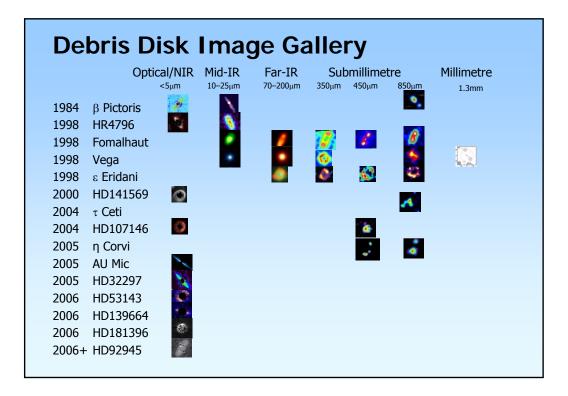


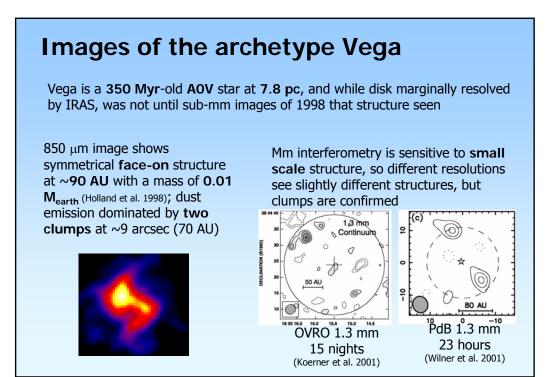


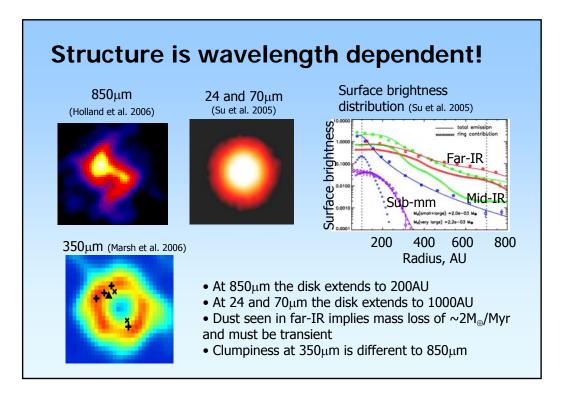


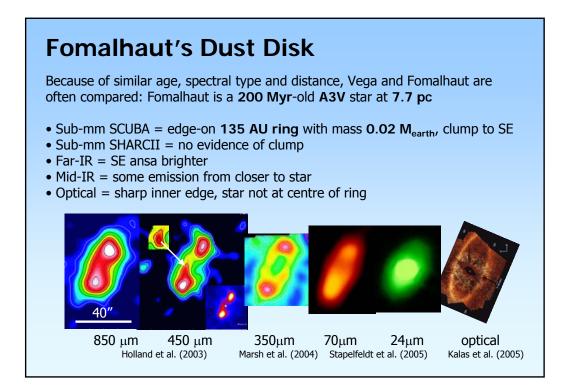


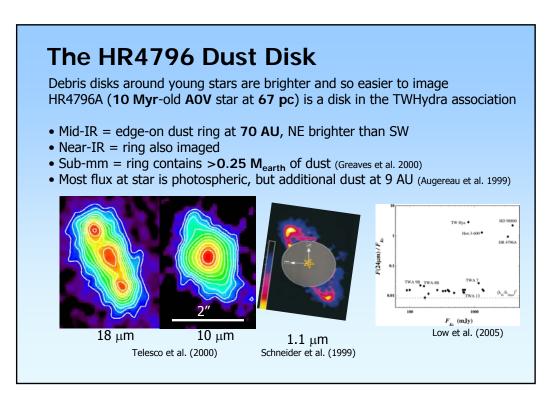


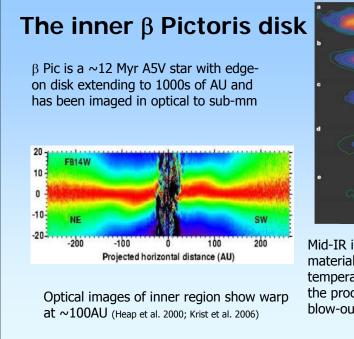


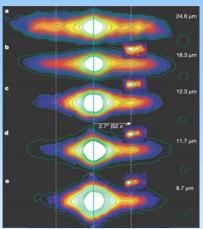




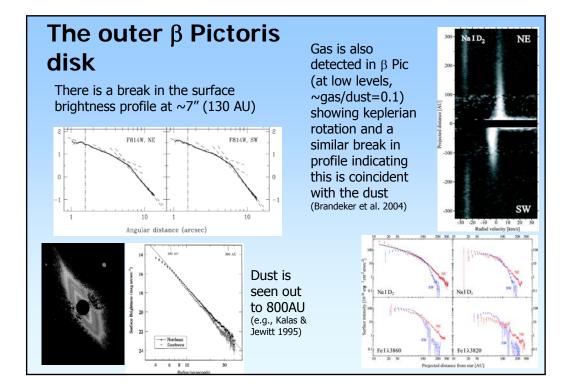


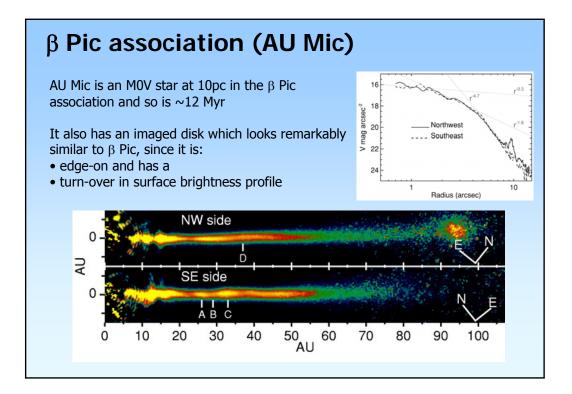


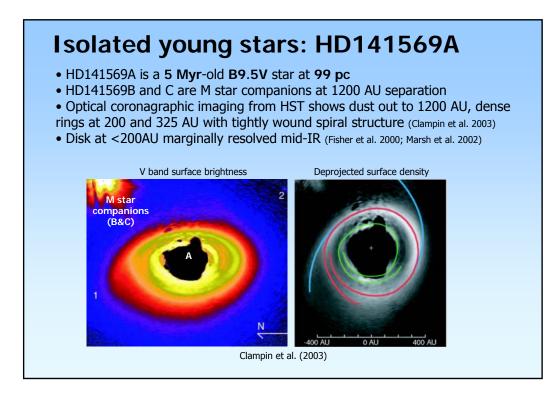


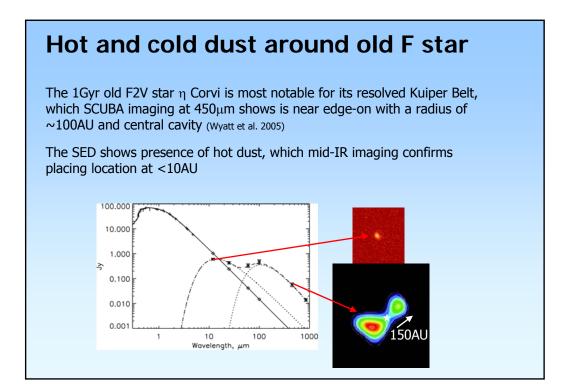


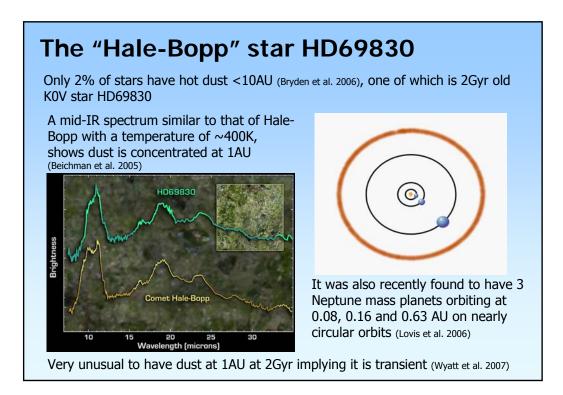
Mid-IR images show a clump of material 52 AU from the star, with temperature indicating grains in the process of radiation pressure blow-out (Telesco et al. 2005)

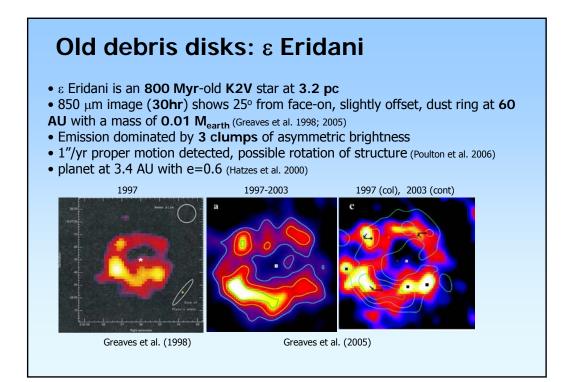


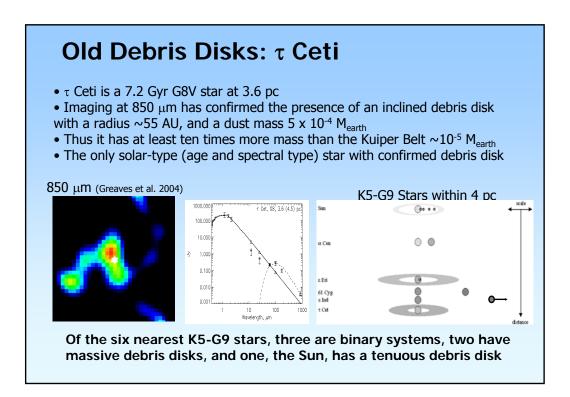








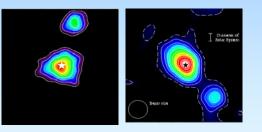




Background galaxies in sub-mm

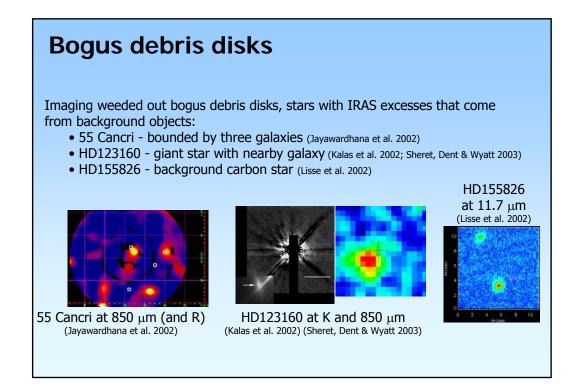
Clumps in sub-mm images are ubiquitous, and are usually assumed to be background galaxies (aka SCUBA galaxies), which have number counts from blank field surveys:

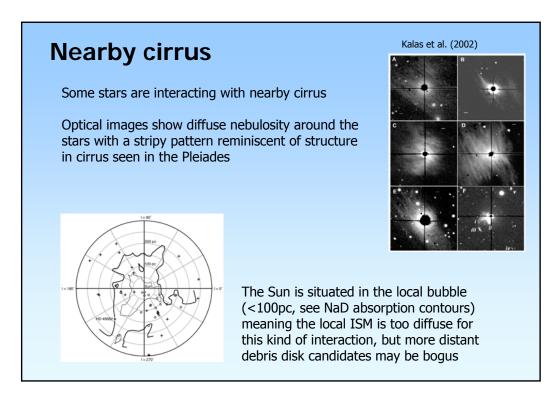
620 $F_{850\mu m}{>}5mJy$ sources per square degree (Scott et al. 2002) 2000 $F_{450\mu m}{>}10mJy$ sources per square degree (Smail et al. 2002)

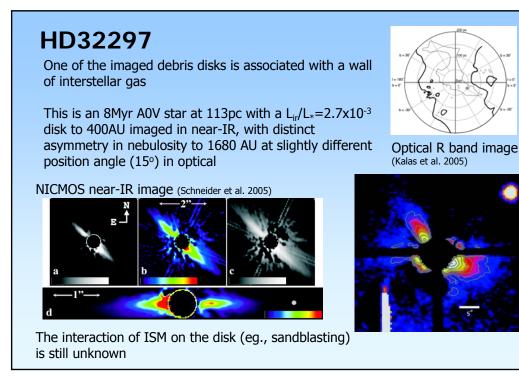


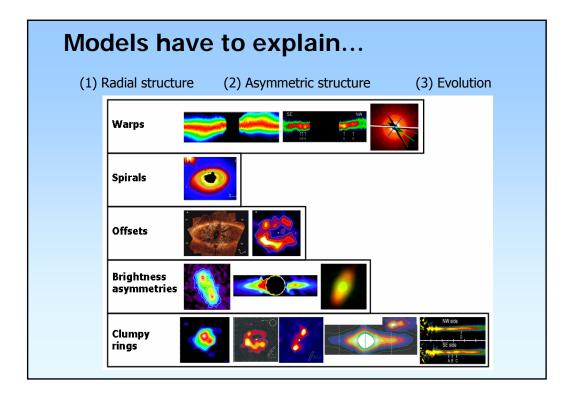
However they appear so often near debris disks (especially 19mJy source near β Pic) that perhaps some are related objects

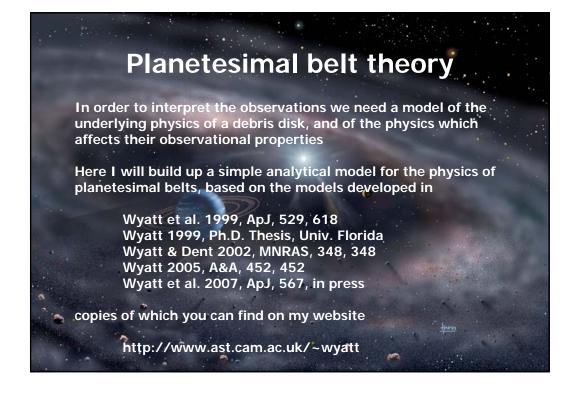
Debris disk studies provide deep surveys for background galaxies in relatively unbiased way (all sky), and candidates can be easily followed up with AO imaging because of proximity to guide/reference star

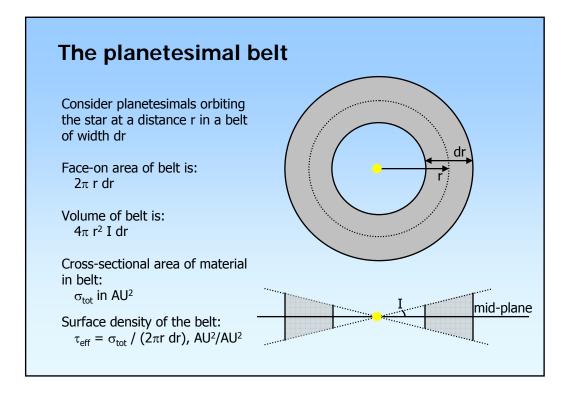


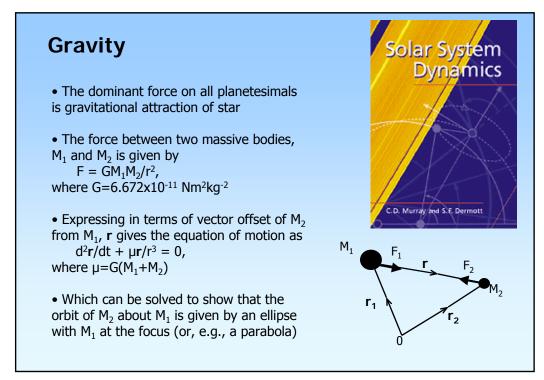


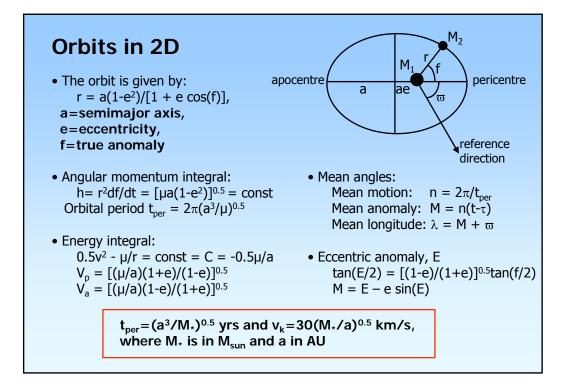


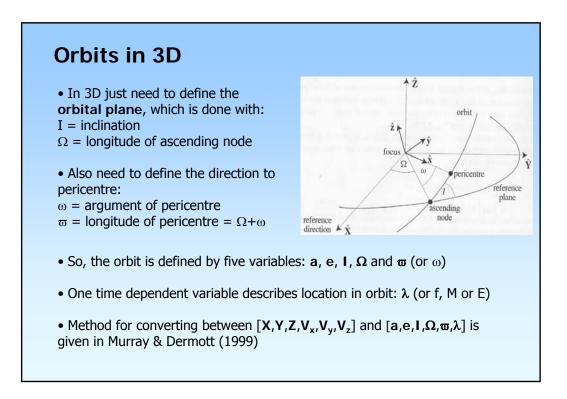


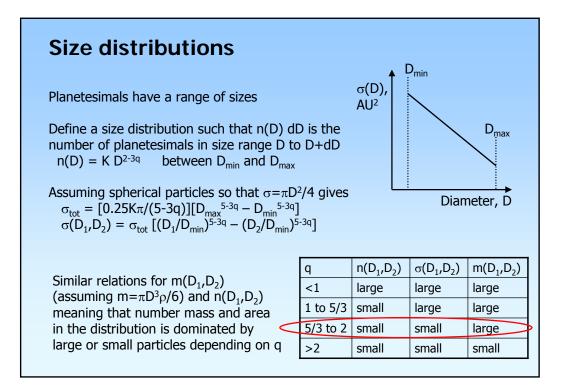












Collisional cascade

When two planetesimals collide (an **impactor** D_{im} and **target** D) the result is that the target is broken up into fragments with a range of sizes

If the outcome of collisions is self-similar (i.e., the size distribution of fragments is the same for the the same D_{im}/D regardless of whether D=1000km or 1µm), and the range of sizes infinite, then the resulting size distribution has an exponent (Dohnanyi et al. 1969; Tanaka et al. 1996) q = 11/6

This is known as a **collisional cascade** because mass is flowing from large to small grains

Shattering and dispersal thresholds

The outcome of a collision depends on the specific incident kinetic energy $Q = 0.5 (D_{im}/D)^3 v_{col}^2$

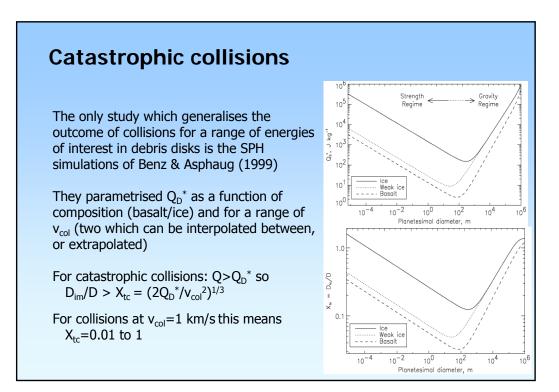
Shattering threshold, Q_s^* : energy for largest fragment after collision to have $(0.5)^{1/3}D$

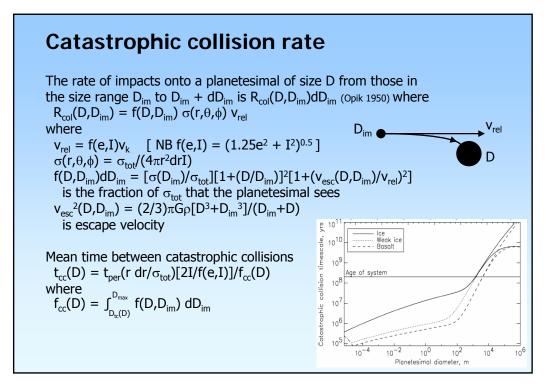
 \bullet Impacts with Q<Q_{s}^{\ast} result in cratering (ejection of material but planetesimal remains intact)

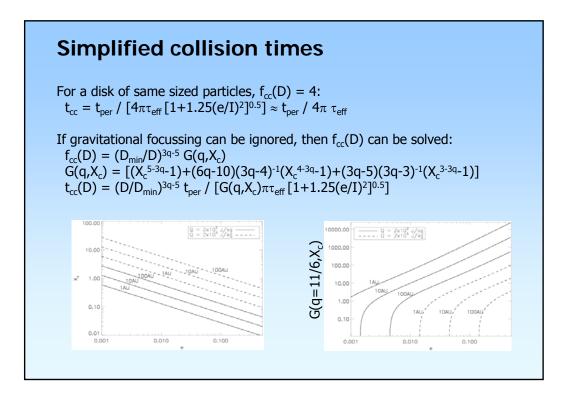
Impacts with Q>Q_S^{*} result in catastrophic destruction

Dispersal threshold, \mathbf{Q}_{D}^{*} : energy for largest fragment after reaccumulation to have $(0.5)^{1/3}D$

Strength regime: $Q_D^* \approx Q_s^*$ for D<150m Gravity regime: $Q_D^* > Q_s^*$ for D>150m







Actual outcome

Collisions do not either destroy a planetesimal or not

 $\begin{array}{l} \text{The largest fragment in a collision, } f_{\text{lr}} = M_{\text{lr}}/M \text{ is given by} \\ Q < Q_{\text{D}}^{*} \qquad f_{\text{lr}} = 1 - 0.5 \; (Q/Q_{\text{D}}^{*}) \\ Q > Q_{\text{D}}^{*} \qquad f_{\text{lr}} = 0.5 (Q_{\text{D}}^{*}/Q)^{1.24} \end{array}$

The size distribution of the fragments can then be constrained by considering that the total mass of remaining fragments = $M-M_{lr}$

For example, experiments show the fragments to have a size distribution with an exponent

 $q_c \approx 1.93$ (although results get 1.83-2.17, and there may be a knee in the size distribution at 1mm)

This means that the second largest fragment must have size: $D_2/D = [(1-f_{\rm lr})(2/q_{\rm c}-1)]^{1/3}$

We now know the outcome and frequency of all collisions in a planetesimal disk

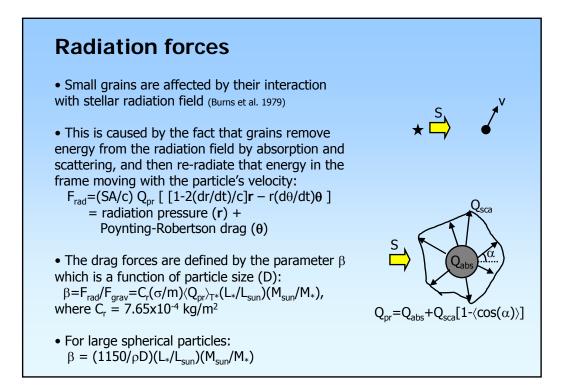
Real cascade size distribution

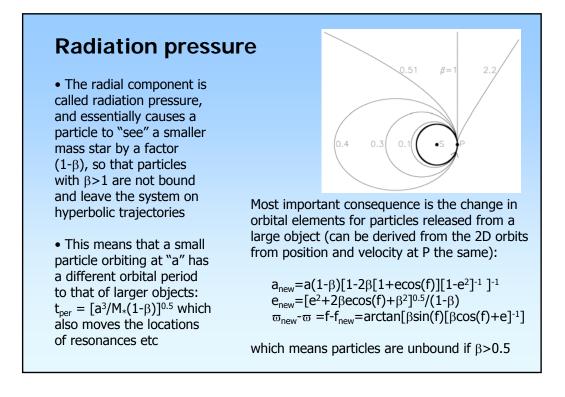
The size distribution is not that of an infinite collisional cascade:

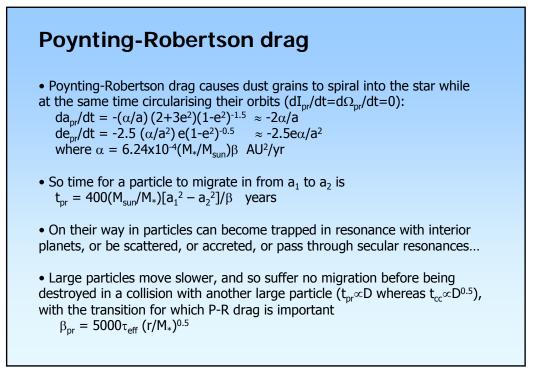
 \bullet The largest planetesimals are only so big, D_{\max} , so mass is lost from the cascade

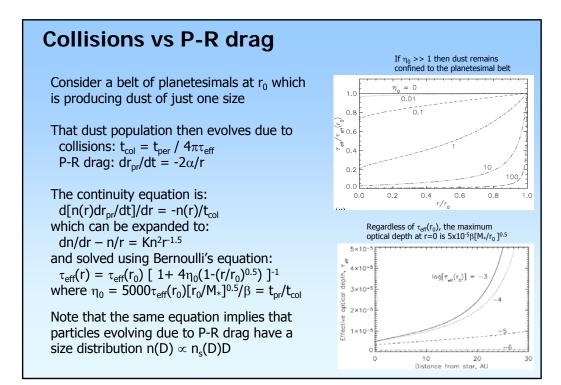
• The cascade is not self-similar, since X_{tc} is a function of D

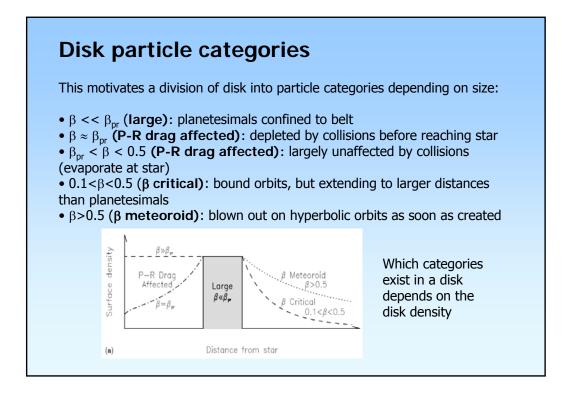
• The smallest dust is removed faster than it is produced in collisions and so its number falls below the q=11/6 value

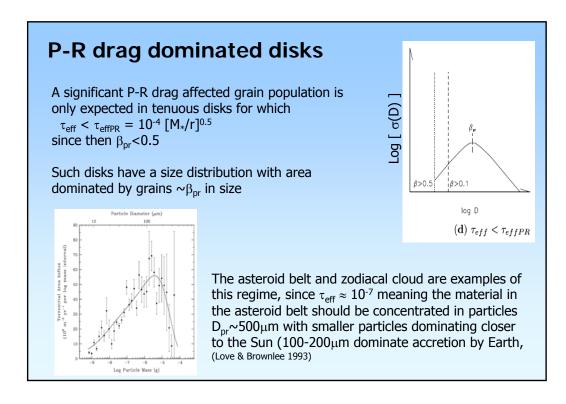


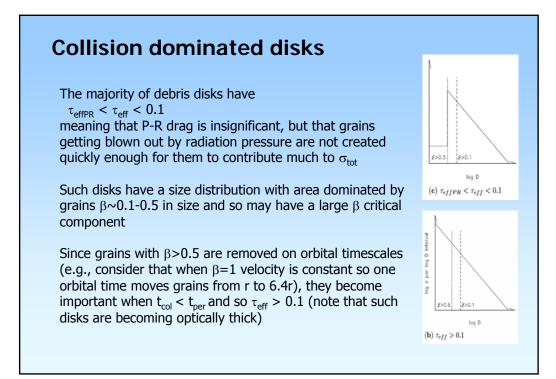


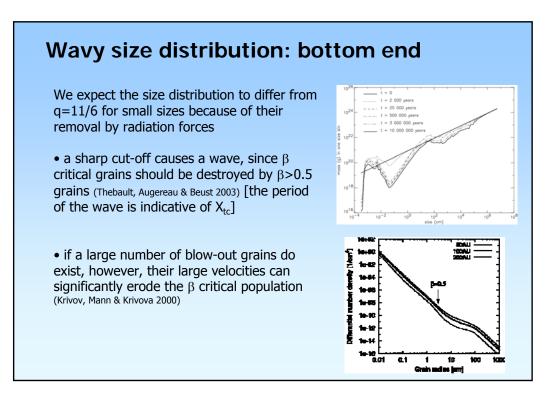


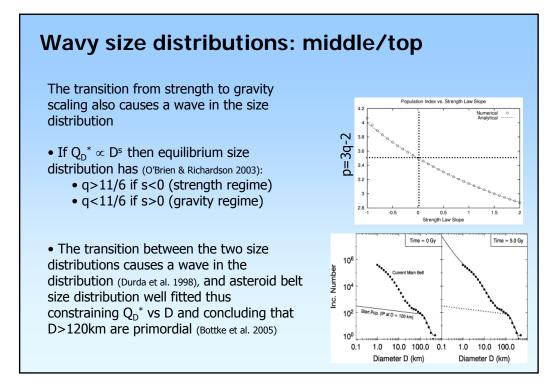












Simple evolution model

The cut-off in the size distribution at D_{max} means no mass input at the top end of the cascade resulting in a net decrease of mass with time:

 $dM_{tot}/dt = -M_{tot}/t_{col}$

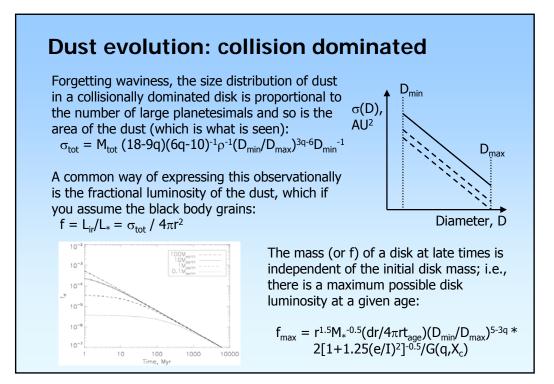
where M_{tot} is dominated by grains of size D_{max} which, assuming a size distribution described by q, have a lifetime of

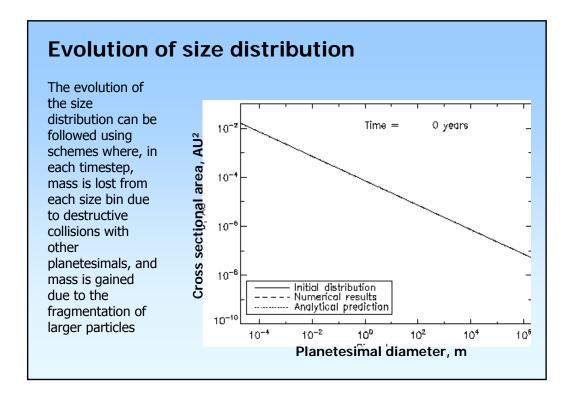
$$t_{col} = r^{1.5} M_*^{-0.5} (\rho r dr D_{max}/M_{tot}) (12q-20)(18-9q)^{-1}[1+1.25(e/I)^2]^{-0.5}/G(q,X_c)$$

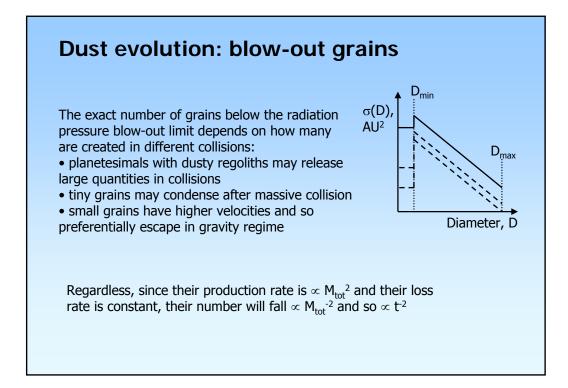
This can be solved to give:

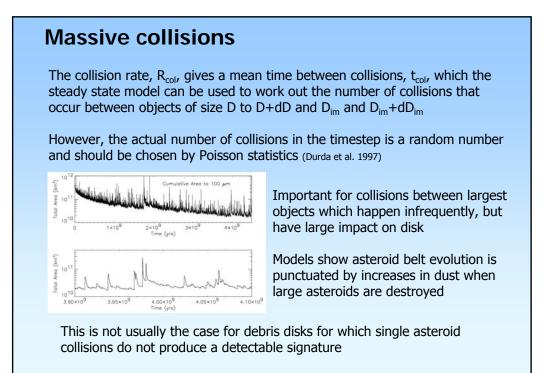
 $M_{tot}(t) = M_{tot}(0) [1 + t/t_{col}(0)]^{-1}$

In other words, mass is constant until a significant fraction of the planetesimals of size D_{max} have been catastrophically destroyed at which point it falls of $\propto 1/t$









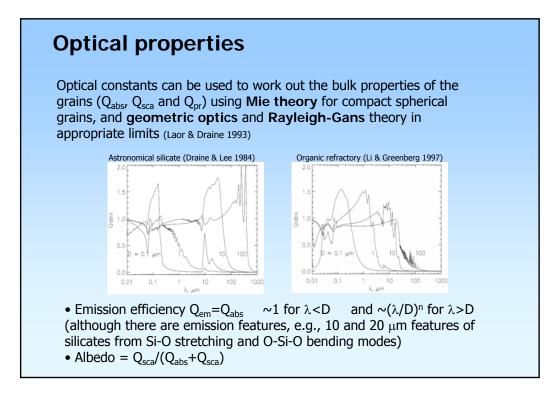
Steady state vs stochastic evolution

That is the steady state model for planetesimal belt evolution, and explains the observed $\propto t^{-1}$ evolution

Several mechanisms have been proposed to cause non-equilibrium evolution, including:

- close passage of nearby star (Kenyon & Bromley 2002)
- formation of Pluto-sized object in the disk (Kenyon & Bromley 2004)
- passge through dense patch of ISM (Arytmowicz & Lubow 1997)
- dynamical instability in the disk (e.g., LHB type event; Gomes et al. 2005)
- sublimation of supercomet (Beichman et al. 2005)
- massive collision between two asteroids (Wyatt & Dent 2002)

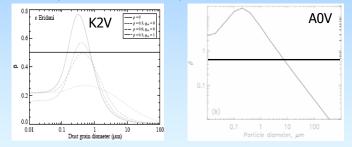
All of these models can be interpreted in terms of the steady state model: a collisional cascade is rapidly set up in the system and the same physics applies



Radiation pressure coefficient

Remember $Q_{pr}=Q_{abs}+Q_{sca}[1-\langle \cos(\alpha)\rangle]$ where $\langle \cos(\alpha)\rangle$ is the asymmetry parameter (asymmetry in light scattered in forward/backward direction)

But we're interested in $\beta = F_{rad}/F_{grav} = (1150/\rho D)(L_*/M_*)\langle Q_{pr} \rangle_{T^*}$ where $\langle Q_{pr} \rangle_{T^*} = \int Q_{pr}F_*d\lambda / \int F_*d\lambda$ is Q_{pr} averaged over stellar spectrum



- higher mass stars remove larger grains by radiation pressure (${\sim}1\mu m$ for K2V and 10 μm for A0V)

- porous grains are removed for larger sizes
- turnover at low D means small grains still bound to K and M stars

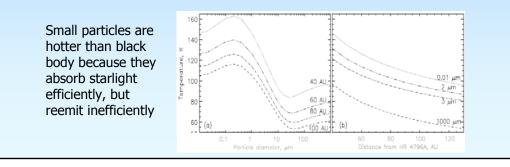
Equilibrium dust temperature

The equilibrium temperature of a dust grain is determined by the balance between energy absorbed from the star and that re-emited as thermal radiation: $[g/(4\pi r^2)] \int Q_{abs}(\lambda,D) L_*(\lambda) d\lambda = G \int Q_{abs}(\lambda,D) B_v(\lambda,T(D,r)) d\lambda$ where dust temperature is a function of D and r, $g=0.25\pi D^2$, $G=\pi D^2$

Since
$$\int L_*(\lambda) d\lambda = L_*$$
 and $\int B_{\nu}(\lambda, T) d\lambda = \sigma T^4$, then

 $T(D,r) = [\langle Q_{abs} \rangle_{T^*} / \langle Q_{abs} \rangle_{T(D,r)}]^{0.25} T_{bb}$

where T_{bb} = 278.3 L_{*}^{0.25} r^{-0.5} and $\langle Q_{abs} \rangle_{T^*}$ is average over stellar spectrum



Emission spectrum

The emission from a single grain is given by $F_v(\lambda,D,r) = Q_{abs}(\lambda,D) B_v(\lambda,T(D,r)) \Omega(D)$ where $\Omega = 0.25\pi D^2/d^2$ is the solid angle subtended by the particle at the Earth

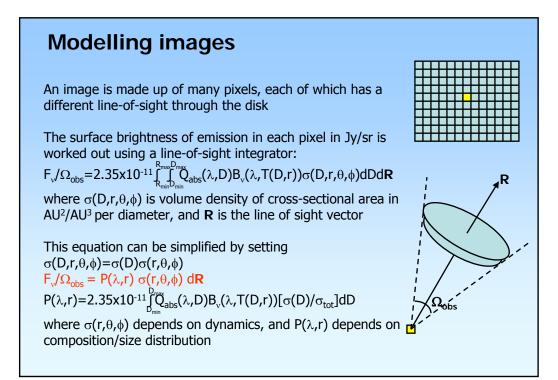
If the disk is axisymmetric then define the distribution of cross-sectional area such that $\sigma(D,r)dDdr$ is the area in the range D to D+dD and r to r+dr and so $\int \int \sigma(D,r)dDdr = \sigma_{tot}$

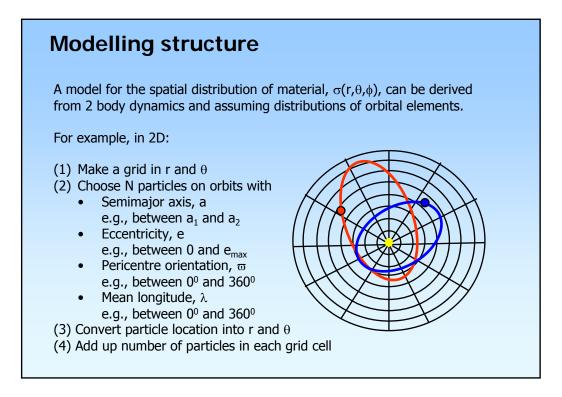
Thus the total flux in Jy from the disk is Γ_{max} D_{max}

 $F_{v} = 2.35 \times 10^{-11} \int_{r_{min}}^{r_{max}} \int_{D_{min}}^{D_{max}} Q_{abs}(\lambda, D) B_{v}(\lambda, T(D, r)) \sigma(D, r) d^{-2} dD dr$ where area is in AU² and distance d is in pc

This equation can be simplified by setting $\sigma(D,r)=\sigma(D)\sigma(r)$ or just $=\sigma(D)$

Even more simply the grains can be assumed to be black bodies $Q_{abs}=1$ at the same distance giving $F_v = 2.35 \times 10^{-11} B_v (\lambda, T_{bb}) \sigma_{tot} d^{-2}$





Real disk images

The line-of-sight integrator will give a perfect image of the disk, the one that arrives at the Earth's atmosphere

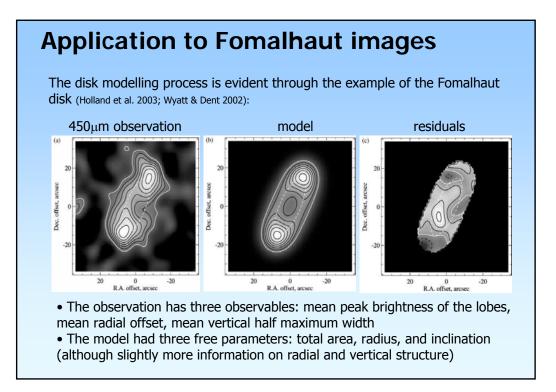
The image is blurred by the point spread function of the telescope

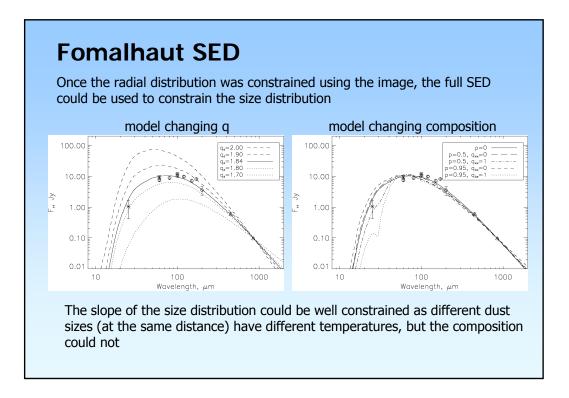
- ideally there will be a psf image to convolve the perfect image with
- if not, can assume Gaussian smoothing with FWHM= λ /Diameter telescope
- this is what you compare to the observation

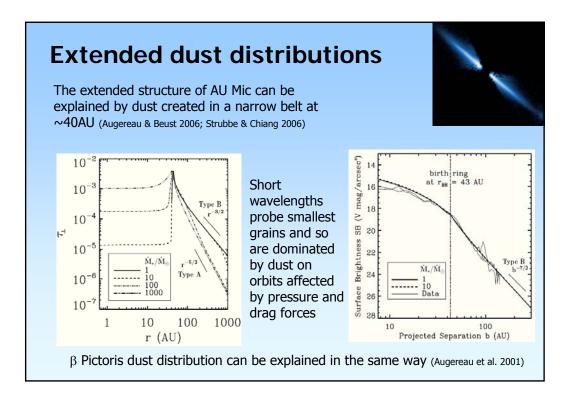
The images are noisy

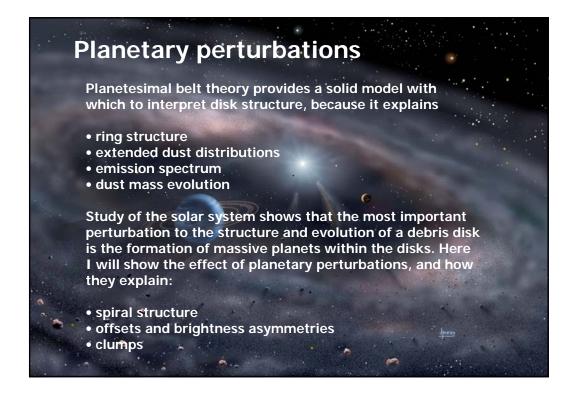
- often assume each pixel has additional uncertainty defined by gaussian statistics with given 1σ

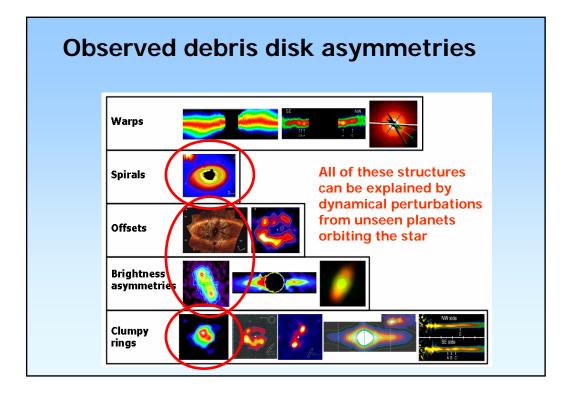
• Monte-Carlo: to ascertain effect on image, create many noisy model images (each with random noise component) and see how diagnostics of model are affected

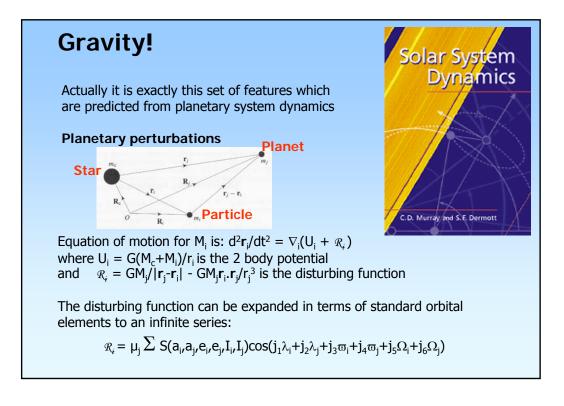












Different types of perturbations

Luckily for most problems we can take just one or two terms from the disturbing function using the **averaging principle** which states that most terms average to zero over a few orbital periods and so can be ignored by using the averaged disturbing function $\langle \Re \rangle$

only time dependence, $\lambda = n(t-\tau)$

 $\mathcal{R}_{i} = \mu_{j} \sum S(a_{i},a_{j},e_{i},e_{j},I_{i},I_{j})cos(j_{1}\lambda_{i}+j_{2}\lambda_{j}) j_{3}\varpi_{i}+j_{4}\varpi_{j}+j_{5}\Omega_{i}+j_{6}\Omega_{j})$

Terms in the disturbing function can be divided into three types:

• Secular

Terms that don't involve λ_i or λ_i which are slowly varying

Resonant

Terms that involve angles $\phi = j_1 \lambda_i + j_2 \lambda_j + j_3 \omega_i + j_4 \omega_j + j_5 \Omega_i + j_6 \Omega_j$ where $j_1 n_i + j_2 n_i = 0$, since these too are slowly varying.

Short-period

All other terms, average out

Lagrange's planetary equations

The disturbing function can be used to determine the orbital variations of the perturbed body due to the perturbing potential using Lagrange's planetary equations:

 $\begin{array}{l} \mbox{da/dt} = (2/na) \partial {\it R} / \partial \epsilon \\ \mbox{de/dt} = -(1\!-\!e^2)^{0.5} (na^2 e)^{-1} (1\!-\!(1\!-\!e^2)^{0.5}) \partial {\it R} / \partial \epsilon - (1\!-\!e^2)^{0.5} (na^2 e)^{-1} \partial {\it R} / \partial \varpi \\ \mbox{d} \Omega / \mbox{d} t = [na^2 (1\!-\!e^2) sin(I)]^{-1} \partial {\it R} / \partial I \\ \mbox{d} \varpi / \mbox{d} t = (1\!-\!e^2)^{0.5} (na^2 e)^{-1} \partial {\it R} / \partial e + tan(I/2) (na^2 (1\!-\!e^2))^{-1} \partial {\it R} / \partial I \\ \mbox{d} I / \mbox{d} t = -tan(I/2) (na^2 (1\!-\!e^2)^{0.5})^{-1} (\partial {\it R} / \partial \epsilon + \partial {\it R} / \partial \varpi) - (na^2 (1\!-\!e^2)^{0.5} sin(I))^{-1} \partial {\it R} / \partial \Omega \\ \mbox{d} \epsilon / \mbox{d} t = -2 (na)^{-1} \partial {\it R} / \partial a + (1\!-\!e^2)^{0.5} (1\!-\!(1\!-\!e^2)^{0.5}) (na^2 e)^{-1} \partial {\it R} / \partial e + tan(I/2) (na^2 (1\!-\!e^2))^{-1} \partial {\it R} / \partial I \end{array}$

where $\varepsilon = \lambda - nt = \varpi - n\tau$

Tip: as with all equations, these can be simplified by taking terms to first order in e and I

Secular perturbations between planets • To second order the secular terms of the disturbing function for the jth planet in a system with N_{pl} planets are given by: $\mathcal{R}_{j} = n_{j}a_{j}^{2}[0.5\mathsf{A}_{jj}(e_{j}^{2}\text{-}I_{j}^{2}) + \Sigma^{\mathsf{Npl}}_{i=1, i\neq j} \mathsf{A}_{ij}e_{i}e_{j}\mathsf{cos}(\varpi_{i}\text{-}\varpi_{j}) + \mathsf{B}_{ij}I_{i}I_{j}\mathsf{cos}(\Omega_{i}\text{-}\Omega_{j})]$ where $A_{jj} = 0.25n_j \sum^{Npl}_{i=1,i\neq j} (M_i/M_*)\alpha_{ji}\underline{\alpha}_{ji}b^1_{3/2}(\alpha_{jj})$ $A_{ji} = -0.25n_j(M_i/M_*) \alpha_{ji}\underline{\alpha}_{jj}b^2_{3/2}(\alpha_{ji})$ $B_{ji} = 0.25n_j(M_i/M_*) \alpha_{ji}\underline{\alpha}_{ji}b^1_{3/2}(\alpha_{ji})$ α_{ji} and $\underline{\alpha}_{ji}$ are functions of a_i/a_j and $b^s_{3/2}(\alpha_{ji})$ are Laplace coefficients • Converting to a system with $z_i = e_i \exp(i\omega_i)$ and $y_i = I_i \exp(i\Omega_i)$ and combining the planet variables into vectors $\mathbf{z} = [z_1, z_2, ..., z_{NDI}]^T$ and for \mathbf{y} gives for Lagrange's planetary equations $da_i/dt = 0$, dz/dt = iAz, dy/dt = By, where A,B are matrices of A_{ii}, B_{ii} • This can be solved to give: $z_i = \Sigma^{Npl}_{k=1} e_{ik} \exp(ig_k + i\beta_k)$ and $y_i = \Sigma^{Npl}_{k=1} I_{ik} \exp(if_k t + i\gamma_k)$ where g_k and f_k are the eigenfrequencies of A and B and $\beta_k \gamma_k$ are the constants

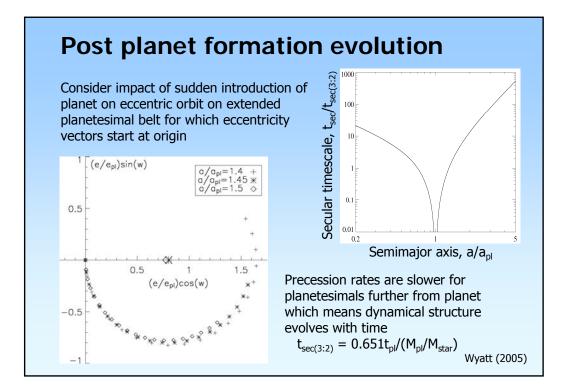
Secular perturbations of eccentric planet on planetesimal orbit Taking terms to second order in e and I, Lagrange's planetary equations are:

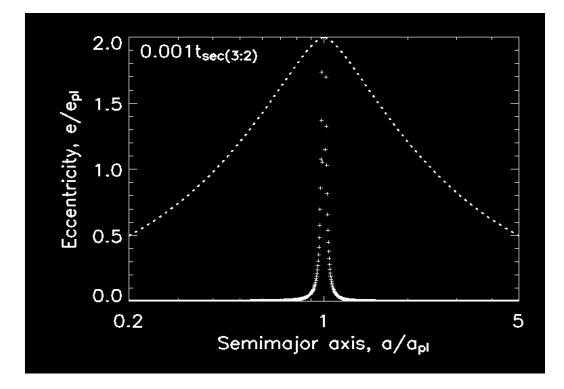
$$dz/dt = iAz + i\Sigma^{Npl}_{j=1} A_j Z_j$$
where $z=e^*exp[i\varpi]$
with a similar equation for $y=I^*exp[i\Omega]$.

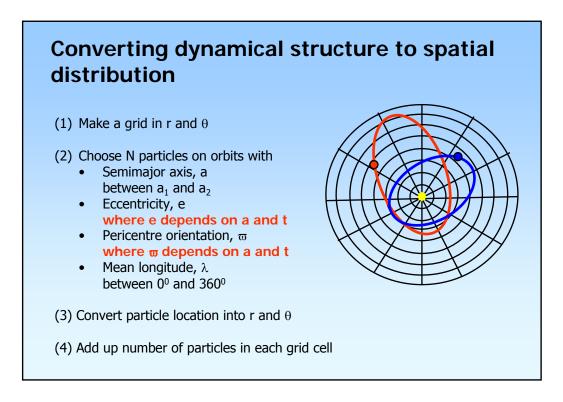
$$z = z_f + z_p$$

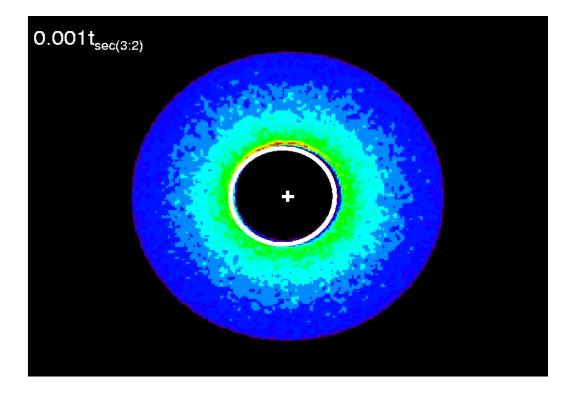
$$= \sum^{Npl}_{k=1} \left[\sum^{Npl}_{j=1} [A_j e_{jk}] / (g_k - A) exp(ig_k t + i\beta_k) \right]$$

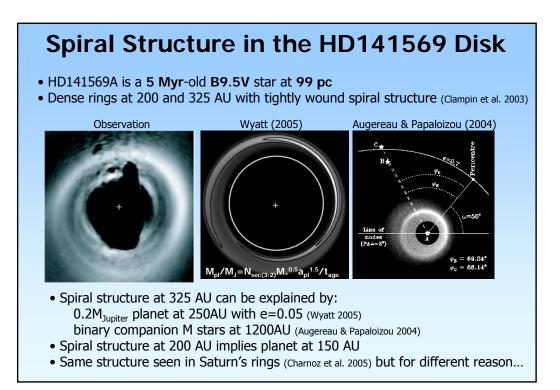
$$+ e_p exp(iAt + i\beta_0)$$
Meaning the orbital elements of
planetesimals precess around circles
centred on forced elements imposed
by planetary system
Murray & Dermott (1999)
(a)

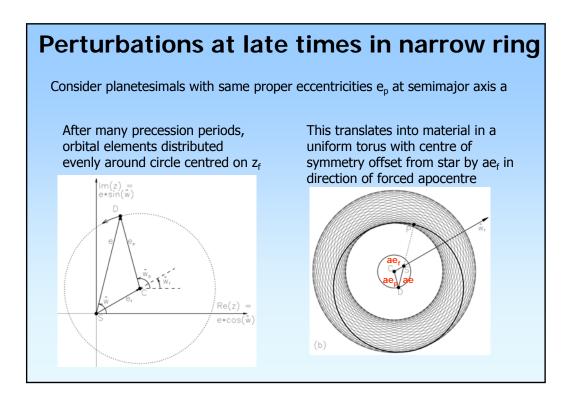


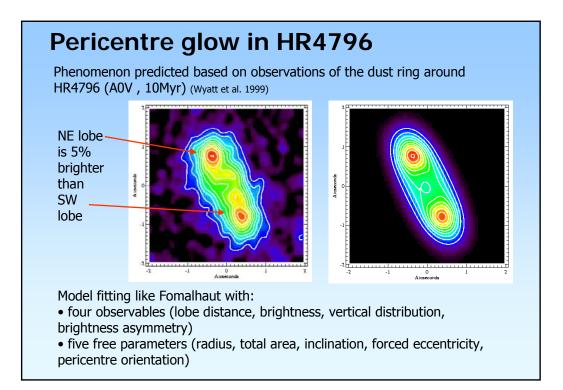


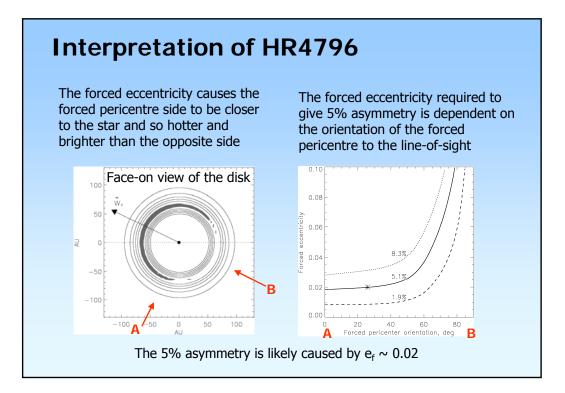


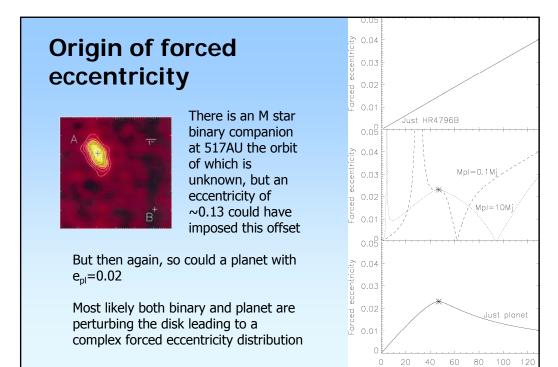


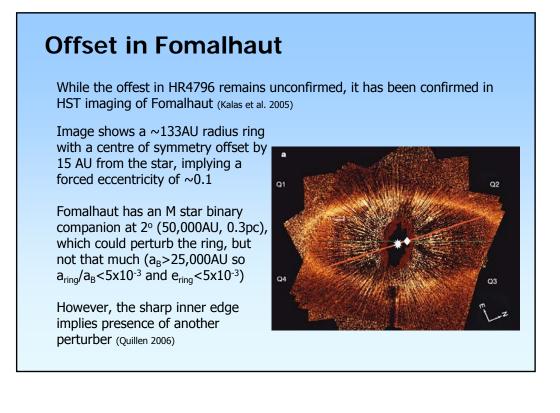


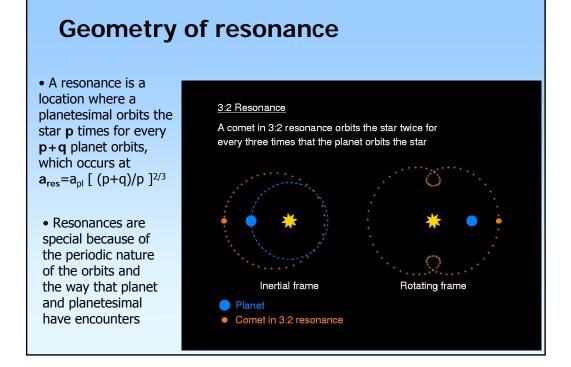


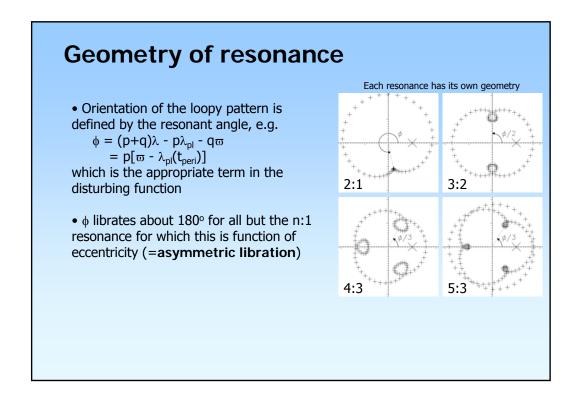


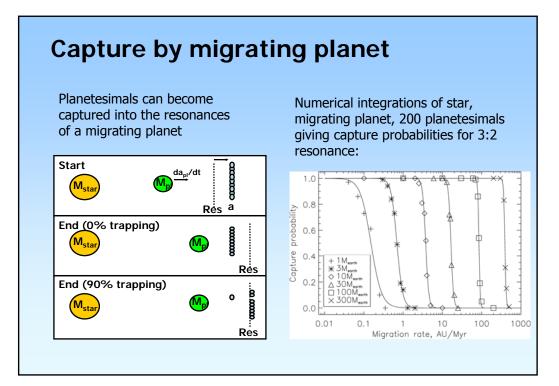


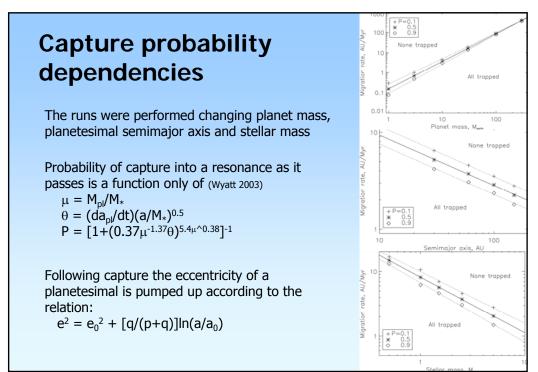


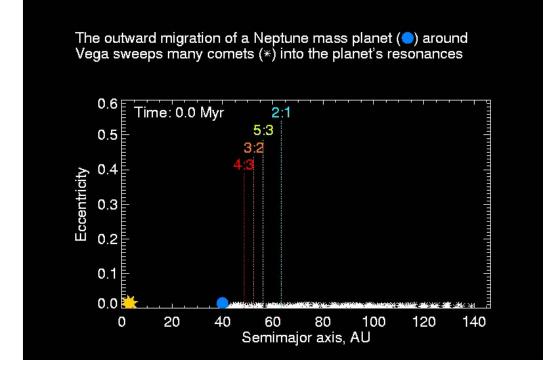


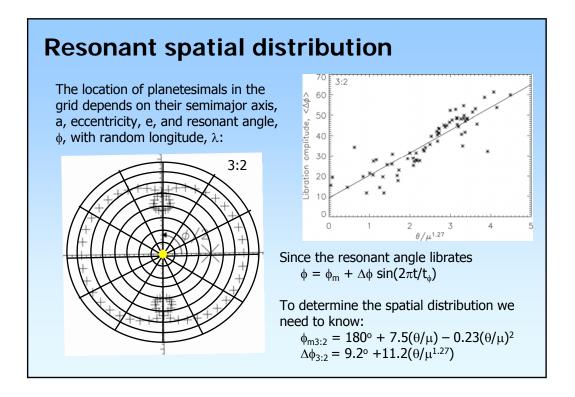


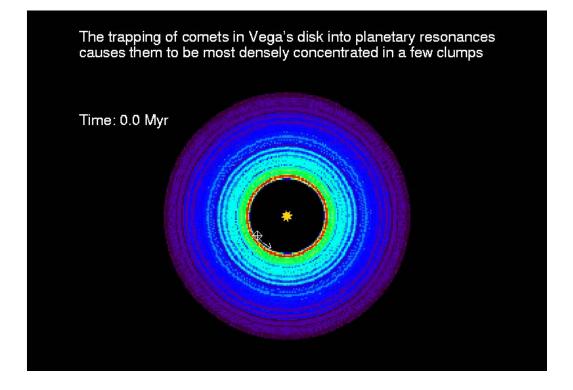


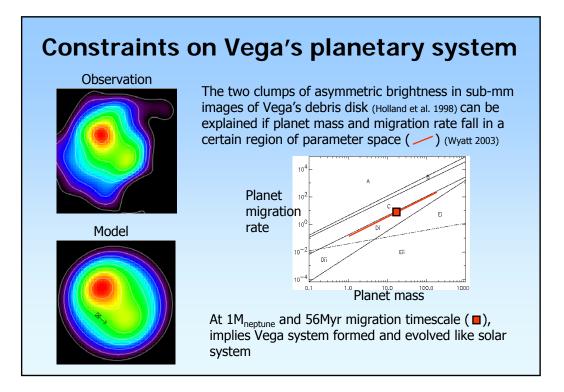


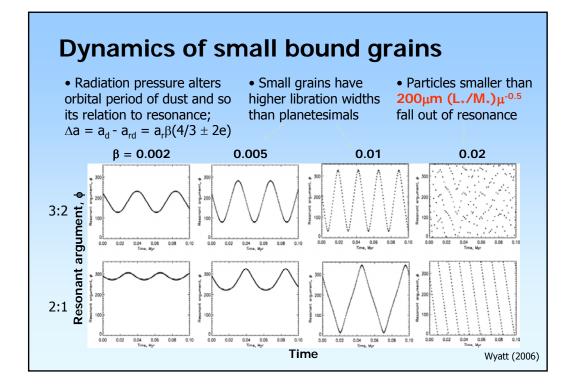


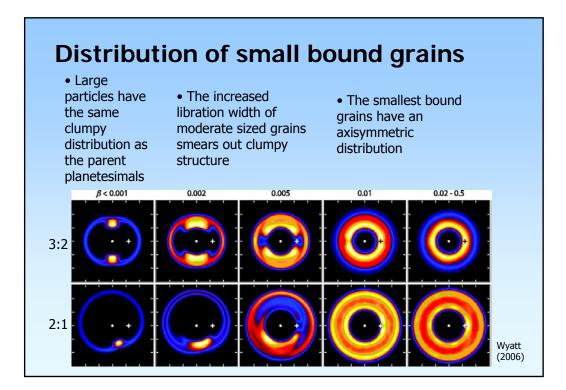


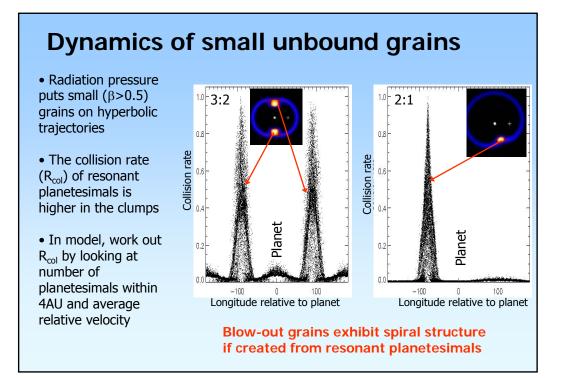


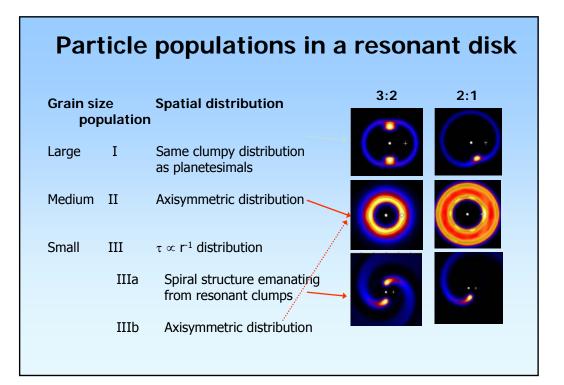


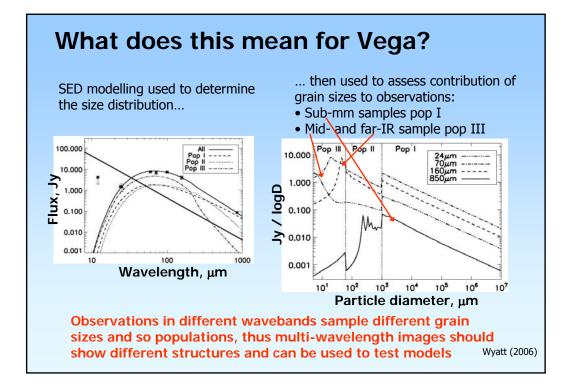


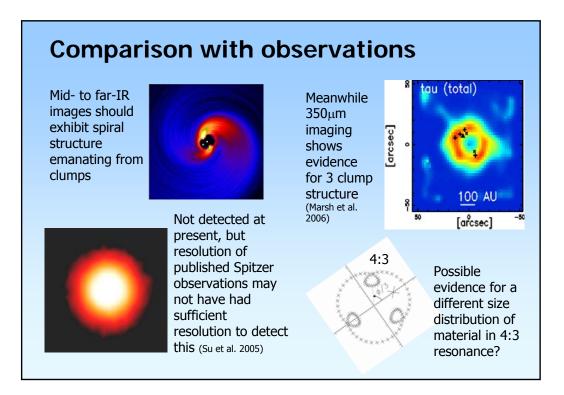












Resonant structure follows the planet

• The model can be tested by multiepoch imaging of the clumpy sub-mm structure, since resonant structures orbit with the planet

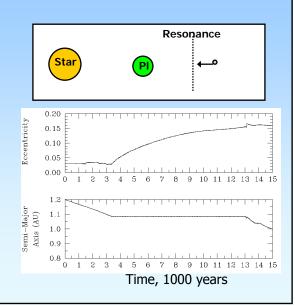
• Decade timescales for confirmation, and there is already a 2σ detection of rotation in disk of ϵ Eri (Poulton et al. 2006) The model can be tested, as it predicts that the clumps will orbit the star with the planet and this motion should be detectable within 5 years Date: 1997.0

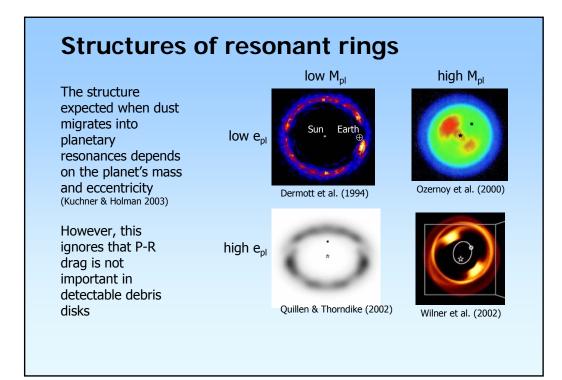
Dust migration into planetary resonances

Resonances can also be filled by inward migration of dust by P-R drag, since resonant forces can halt the migration

For example dust created in the asteroid belt passes the Earth's resonances and much of it is trapped temporarily (~10,000yrs)

Trapping timescale is of order t_{pr} meaning ring forms along Earth's orbit

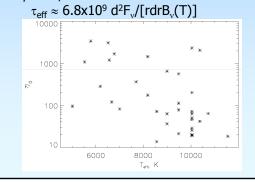


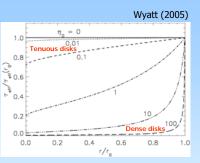




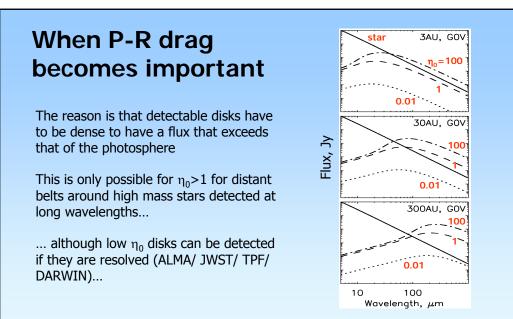
Remember that the surface density of a disk evolving due to collisions and P-R drag is only determined by the parameter $\eta_0 = 5000\tau_{eff}(r_0)[r_0/M_*]^{0.5}/\beta$

This is an observable parameter, since r_0 can be estimated from dust temperature, β <0.5, and





For the 38 disks detected at more than one wavelength (for which T can be estimated) P-R drag is insignificant



... at which point we may be able to detect the resonant rings of Earth-like planets more readily than the planets themselves!

